

Making our life easier:UX/UI designing

Khushal Khare

Abstract:

UI design and UX design are two terms that are often lumped together and used interchangeably but what's the difference between UI and UX. UX stands for user experience in simple terms UX design is the human first way of designing product,it's all about user interaction or experience with the product.UI stands for user interface and used to interact with the product and focuses on the user visual experience.

Introduction:

The origin of UX was started in 4000BC of Feng Shui as he arranged a spatial arrangement of objects in relation to the flow of energy.Feng shui is all about arranging our surroundings in user friendly way,similar way the UX designer creates an app with the same end goal. In 5th century BC the ancient Greece design tools and workplace according economic principles.In the mid 1960's the first UX designer was Walt Disney as his guidelines for engineers was "know your audience, wear your guest's shoes, communicate with color, shape, form and texture...". And he created ionic Disneyland.

In 90's UX was happening a lot but it didn't have a name,Mr Donald Norman was the scientist who named as User Experienced Design.

Evolution of UI/UX designing:

1)Face lock:

Earlier people were having trouble with passwords as it takes time and many people forget and

resetting it was a mess,so in 2018 Face Id concept came and made many people life easier.

2) Chat Bots:

Earlier whenever our product gets broken or not working properly so we used to call service centers and service center guys use to trouble us a lot by not picking up calls waiting for hours and hours,but in 2016 chat-bots was launched by developers of Facebook and now whatever problem is just message it.

3) 3D graphics in web and mobile UI:

Prior to 1980, almost all interaction with computers was based on typing complicated commands using a keyboard. The display was used almost exclusively for text and it became very difficult for developers to pursue it and it has many benefits such as eye-catching and users,3D renders often look photo-realistic resulting an advantage for user interface design.

Neumorphism:

Neumorphism is next and better version of skeuomorphism and it's all about color of the entire screen, and delivering an entirely unique experience for users and it has more clarity as

compared to skeumorphism products.



As shown the following picture the first pic is an example of skeumorphism and another pic is an example of neumorphism

Conclusion: This is User's perception of mindfulness, media mindfulness the direction of public debate, and the special and the professional who are using real mindfulness services. analysis was conducted in various dimensions, such as opinions. And the overall conclusion is UI/UX the long term and evergreen industry as it had made our life but much easier and will be making it. Without UI/UX life would have been difficult.

